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ABSTRACT

We present an algorithm to estimate the trace of symmetric matrices that are available only via Matrix-Vector multiplication. The proposed algorithm constructs a series of trace estimates by applying the probing technique with an increasing number of vectors. These estimates are then treated as a converging sequence whose limit is the sought matrix trace, and we apply Aitken's Δ^2 process to accelerate its convergence to the trace limit. Numerical experiments performed on covariance matrices demonstrate the competitiveness of the proposed scheme versus probing and randomized trace estimators.

1. INTRODUCTION

Computing the sum of the diagonal elements (trace) of a $n \times n$ symmetric matrix A is an important computational task that arises in a wide range of scientific applications, including uncertainty quantification, lattice quantum chromodynamics, network theory, and protein folding, e.g., see [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]. In addition, several machine learning applications require the computation of the trace of covariance matrices. For example, the Fréchet Inception Distance (FID), a performance metric to evaluate the quality of Generalised Adversarial Networks, requires the computation of the trace of sample covariance matrices associated with distributions of real and engineered datasets [12, 13]. Similarly, the trace estimation of precision matrices appears when fitting the Matérn covariance model to a Gaussian process via maximum likelihood estimation [14]. Finally, computing the trace of covariance matrices allows the quantification of the total variance of the underlying data-collection [1].

In this paper we focus on scenarios where **A** is implicitlydefined i.e., **A** is not formed explicitly but we can compute Matrix-Vector (MV) products of the form $\boldsymbol{y} = \mathbf{A}\boldsymbol{z}, \ \boldsymbol{z} \in \mathbb{R}^n$. For example, let $\mathbf{A} = \frac{1}{n}\mathbf{X}\mathbf{X}^T$ denote the sample covariance matrix associated with the matrix **X** containing *n* observed data of dimension *p*. Forming the matrix **A** explicitly requires the storage of n^2 scalars and $2pn^2$ floating-point operations, which becomes impractical for large data-collections. On the other hand, we can compute MV products with **A** through computing MV products with the matrices **X** and \mathbf{X}^T .

The simplest approach to compute the trace $tr(\mathbf{A})$ of the matrix \mathbf{A} is to compute each individual diagonal entry individually, i.e., $tr(\mathbf{A}) = \sum_{j=1}^{j=n} \boldsymbol{e}_j^T \mathbf{A} \boldsymbol{e}_j$, where $\boldsymbol{e}_j \in \mathbb{R}^n$ denotes

the *j*th column of the $n \times n$ identity matrix. This approach requires n MV products with matrix **A** and becomes impractical for anything but very small matrix size n.

Instead, practical algorithms settle for an approximation of the form $tr(\mathbf{A}) \approx \sigma \sum_{j=1}^{j=k} \boldsymbol{z}_j^T \mathbf{A} \boldsymbol{z}_j, \sigma > 0$, where the entries of the *n*-dimensional vectors $\{z_j\}_{j=1}^{j=k}$ are chosen either randomly or deterministically. For example, when each entry of z_j is ± 1 with equal probability (i.e., Rademacher vector) and $\sigma = 1/k$, the above Monte Carlo (MC) trace estimator is a minimum variance¹ unbiased estimator of tr(A) [15], and converges as $O\left(1/\sqrt{k}\right)$. Standard MC approaches do not take under consideration any special properties of matrix A, e.g., decay in the magnitude of the off-diagonal entries. An alternative to random vectors is to set the vectors $\{z_j\}_{j=1}^{j=k}$ as columns of the Hadamard matrix of the appropriate size or as linear combinations of the $n \times n$ identity matrix. This choice of vectors has the property that the error in the approximation of $tr(\mathbf{A})$ only comes from certain non-zero entries, e.g., those located on diagonals which are multiple of k. We will refer to such procedures as probing [16, 17]. A well-known limitation of probing versus MC estimators is the discarding of all previous computational efforts every time a new approximation of tr(A) is computed. This has been studied in [4, 9] where it was suggested to use hierarchical probing.

The algorithm proposed in this paper alleviates the incremental nature of probing by applying a series transformation process. In particular, under the assumption that the estimates χ_0, χ_1, \ldots , produced by the probing trace estimator converge (approximately) linearly to tr(A), we can treat the former as part of a convergent sequence which we accelerate by transforming it to another sequence which has the same limit (i.e., tr(A)), but converges to it at a super-linear rate. This is a series acceleration problem, and the algorithm discussed in this paper accelerates the sequence χ_0, χ_1, \ldots , by applying Aitken's delta-squared (Δ^2) process [18, 19]. Aitken's extrapolation method has been considered previously in the context of estimating the trace of the matrix inverse by extrapolating the prediction of the moment $x^T \mathbf{A}^{-1} x$ [20]; see also [21]. Nonetheless, the latter work is quite different than the algorithm proposed in this paper as we perform no moment extrapolation; rather we apply Aitken's Δ^2 process to a sequence of trace estimates obtained by a probing trace estimator.

Without loss of generality, throughout the rest of this paper we will assume that the size of matrix **A** satisfies $n = 2^j$ for some $j \in \mathbb{N}$. Lowercase bold letters, \boldsymbol{x} , will denote vectors, while uppercase bold letters, **X**, will represent matrices.

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¹Over the field of real random vectors.

Section 2 describes the basic procedure following by the probing technique. Section 3 improves the accuracy of the probing trace estimator by Aitken's extrapolation method. Section 4 illustrates the proposed method on a model problem from uncertainty quantification. Finally, Section 5 presents our concluding remarks.

2. APPROXIMATING TR(A) BY PROBING

Definition 1. For any integer $0 \le i \le \log_2(n)$, define the integer variable

 $k_i = 2^i,$

where \log_2 denotes the binary logarithm. We then define the approximation χ_i of tr(A):

$$\chi_i = \sum_{j=1}^{j=k_i} oldsymbol{z}_j^T \mathbf{A} oldsymbol{z}_j,$$

where all entries of $z_j \in \mathbb{R}^n$ are equal to zero except for those indexed by $(i-1)k_i + j$, $i = 1, ..., \frac{n}{k_i}$, which are equal to one.

We will denote by $\mathbf{Z}_{k_i} = [\mathbf{z}_1, \dots, \mathbf{z}_{k_i}]$ the matrix whose *j*th column is equal to \mathbf{z}_j , $j = 1, \dots, k_i$. For example, let n = 4. The matrices \mathbf{Z}_1 , \mathbf{Z}_2 , and \mathbf{Z}_4 , are equal to

$$\mathbf{Z}_{1} = \begin{pmatrix} 1\\1\\1\\1 \end{pmatrix}, \ \mathbf{Z}_{2} = \begin{pmatrix} 1 & 0\\0 & 1\\1 & 0\\0 & 1 \end{pmatrix}, \text{ and } \mathbf{Z}_{4} = \begin{pmatrix} 1 & 0 & 0 & 0\\0 & 1 & 0 & 0\\0 & 0 & 1 & 0\\0 & 0 & 0 & 1 \end{pmatrix},$$

respectively.

Let now the sum of the entries of the η th super-diagonal of **A** be denoted by $\varepsilon_{\eta} = \sum_{p=1}^{p=n-\eta} \mathbf{A}_{p,\eta+p}$. The estimation χ_i of $tr(\mathbf{A})$ can be written as:

$$\chi_{i} = \operatorname{tr}(\mathbf{Z}_{k_{i}}^{T}\mathbf{A}\mathbf{Z}_{k_{i}})$$

= tr(A) + 2 ($\varepsilon_{k_{i}} + \varepsilon_{2k_{i}} + \dots$)
= tr(A) + $\sum_{j=1}^{j=(n/k_{i})-1} 2\varepsilon_{jk_{i}}$. (1)

Therefore, the error in the approximation of the $tr(\mathbf{A})$ by the estimate $\chi_i = \sum_{j=1}^{j=k_i} \mathbf{z}_j^T \mathbf{A} \mathbf{z}_j$ stems only from those hyperdiagonals whose index is a multiple of the integer 2^i . Moreover, the hyper-diagonals which contribute to the approximation error of the estimate χ_i are a super-set of those hyperdiagonals which contribute to the approximation error of the estimate χ_{i+1} .

Proposition 1. Let the entries of matrix **A** be finite and assume that its off-diagonal entries have the same sign. Then, the sequence χ_0, χ_1, \ldots , converges monotonically to tr(A).

Proof. Since **A** has finite entries, the sequence χ_0, χ_1, \ldots , is bounded. Following (1), the hyper-diagonals which contribute

to the approximation error of the estimate χ_i are a super-set of the hyper-diagonals which contribute to the approximation error of the estimate χ_{i+1} . Since \mathbf{Z}_{k_i} has only non-negative entries and the off-diagonal entries of \mathbf{A} have the same sign, it follows that the sequence χ_0, χ_1, \ldots , is either non-increasing or non-decreasing, and converges to $\operatorname{tr}(\mathbf{A})$.

Matrices whose off-diagonal entries satisfy the above properties can be found in our numerical experiments as well as [5, 10, 22] and references therein.

The probing procedure is summarized in Algorithm 1. The procedure terminates when the relative difference between the two most recent trace approximations is below an acceptable threshold $\epsilon \in \mathbb{R}$. Notice that Algorithm 1 terminates after at most $\log_2(n)$ iterations, i.e., $\chi_{\log_2(n)}$ is the exact trace since \mathbf{Z}_n is equal to the $n \times n$ identity matrix. The probing estimate χ_i of $\operatorname{tr}(\mathbf{A})$ requires the summation of k_i scalar (dot) products between \mathbf{z}_j^T and $\mathbf{y}_j = \mathbf{A}\mathbf{z}_j$, $j = 1, \ldots, k_i$. Assuming that the probing trace estimator converges with χ_i as the latest estimation of $\operatorname{tr}(\mathbf{A})$, Algorithm 1 requires $2^0 + 2^1 + \ldots + 2^i = 2^{i+1} - 1$ MV products of the form $\mathbf{y} = \mathbf{A}\mathbf{z}$, $\mathbf{z} \in \mathbb{R}^n$.

Algorithm 1 Probing trace estimator
1. Compute $\chi_0 = 1^T \mathbf{A} 1$, where $1 \in \mathbb{R}^n$ is the vector of a
ones. Set $i = 0$ and a tolerance $\epsilon \in (0, 1)$.
do
2. Set $i = i + 1$, $k_i = 2^i$
3. Compute $\chi_i = \operatorname{tr}(\mathbf{Z}_{k_i}^T \mathbf{A} \mathbf{Z}_{k_i})$
while $ \chi_i - \chi_{i-1} > \epsilon \chi_i$ and $i \leq \log_2(n)$

Following the above discussion, it becomes evident that computing the probing estimate χ_{i+1} requires as much work as computing all² previous *i* probing terms together. Therefore, the computation of each progressive term becomes increasingly more expensive. As a remedy, in the next section we study the use of sequence acceleration techniques in order to reduce the computational cost of Algorithm 1.

3. ACCELERATING PROBING TRACE ESTIMATORS BY AITKEN'S Δ^2 PROCESS

In this section we consider the application of a sequence acceleration technique in order to accelerate the convergence rate of probing matrix trace estimators. The idea behind sequence acceleration techniques is to transform a slowly convergent sequence³ $\{t_n\}_{n\in\mathbb{N}}$ into a new sequence $\{t_n\}_{n\in\mathbb{N}}$ which converges to the same limit faster than the original sequence [23].

The literature on sequence acceleration techniques spans several centuries but research on the topic was revived during the initial era of digital computers due to Wynn's Epsilon Method [24]. A survey of modern sequence acceleration techniques can be found in [25]. Richardson's extrapolation method

²A more efficient implementation is possible if partial MV products are stored in memory.

³Note that $\{t_n\}_{n\in\mathbb{N}}$ can also be non-scalars, e.g., vectors, matrices, or tensors.

[19] and Aitken's Δ^2 process [18] are among the most wellknown extrapolation-based methods used for accelerating the rate of linearly converging sequences.

Definition 2. A convergent sequence $\{t_i\}_{i=0}^{\infty}$ converges linearly, with rate $\mu \in (0, 1)$, when

$$\lim_{i \to \infty} \frac{|t_{i+1} - t^*|}{|t_i - t^*|} = \mu$$

Unlike Richardson extrapolation, Aitken's Δ^2 process can be applied even when the rate of convergence is unknown, since the latter does not appear in the update of \hat{t}_i . For this reason, in this paper we focus exclusively on Aitken's Δ^2 process.

Definition 3. Given a sequence $\{t_i\}_{i=0}^{\infty}$, Aitken's Δ^2 process generates a new sequence $\{\hat{t}_i\}_{i=0}^{\infty}$ such that

$$\widehat{t}_i = t_i - \frac{(t_{i+1} - t_i)^2}{t_{i+2} - 2t_{i+1} + t_i} = t_i - \frac{(t_{i+1} - t_i)^2}{(t_{i+2} - t_{i+1}) - (t_{i+1} - t_i)}$$

Under the assumption that $\{t_i\}_{i=0}^{\infty}$ converges linearly to a limit t^* and that for *i* sufficiently large, $(t_{i+1} - t^*)(t_i - t^*) > 0$, the sequence $\{\hat{t}_i\}_{i=0}^{\infty}$, generated by Aitken's Δ^2 process converges to t^* faster in the sense that ([26, 27])

$$\lim_{i \to \infty} \frac{\widehat{t}_i - t^*}{t_i - t^*} = 0$$

Although Aitken's Δ^2 process does not generally converges quadratically, we note that when the terms $\{t_i\}_{i=0}^{\infty}$ come from a fixed point procedure, i.e., $t_{i+1} = f(t_i)$ for some function $f : \mathbb{R} \to \mathbb{R}$ which converges to a fixed point, the convergence rate can be shown to be quadratic [28]. This process is known as Steffensen's method.

The algorithm presented in this paper applies Aitken's Δ^2 process to the sequence formed by the estimates χ_0, χ_1, \ldots , obtained by Algorithm 1. Let now $k_i = 2^i$ and $i + 1 \leq \log_2(n)$. The rate of convergence of the estimates $\{\chi_i\}_{i=0}^{i=\log_2(n)}$ is linear with a rate $\mu \in (0, 1)$ if

$$\frac{|\chi_{i+1} - \operatorname{tr}(A)|}{|\chi_i - \operatorname{tr}(A)|} = \frac{\sum_{j=1}^{j=(n/2k_i)-1} \varepsilon_{2jk_i}}{\sum_{j=1}^{j=(n/k_i)-1} \varepsilon_{jk_i}} = \mu$$

In practice, the sequence χ_0, χ_1, \ldots , can be accelerated even when the above ratios are only approximately equal.

Algorithm 2 Aitken's Δ^2 accelerated trace estimator

1. Set $\chi_{-1} = 0$, $\chi_0 = \mathbf{1}^T \mathbf{A} \mathbf{1}$, $\chi_1 = \mathbf{tr}(\mathbf{Z}_2^T \mathbf{A} \mathbf{Z}_2)$, and i = -1. Set a tolerance $\epsilon \in (0, 1)$. **do** 2. Set i = i + 1, $k_{i+2} = 2^{i+2}$ 3. Compute $\chi_{i+2} = \mathbf{tr}(\mathbf{Z}_{k_{i+2}}^T \mathbf{A} \mathbf{Z}_{k_{i+2}})$ 4. Set $\hat{\chi}_i = \chi_i - \frac{(\chi_{i+1} - \chi_i)^2}{(\chi_{i+2} - \chi_{i+1}) - (\chi_{i+1} - \chi_i)}$ while $|\hat{\chi}_i - \hat{\chi}_{i-1}| > \epsilon \hat{\chi}_i$, $\chi_i \neq \chi_{i-1}$, and $i \leq \log_2(n) - 2$ The proposed method is listed in Algorithm 2. By construction, Algorithm 2 terminates after at most $\log_2(n) - 2$ iterations. Compared to Algorithm 1, the cost to obtain the estimates $\hat{\chi}_0, \hat{\chi}_1, \ldots, \hat{\chi}_{i-2}$ is roughly⁴ equal to that of obtaining $\chi_0, \chi_1, \ldots, \chi_i$, and thus Algorithm 2 will be cost-effective compared to Algorithm 1 if and only if $\hat{\chi}_{i-2}$ is a better approximation of $\operatorname{tr}(A)$ compared to χ_i . While Aitken's Δ^2 process breaks down if the sequence of first differences has a repeating term, this is not the case with Algorithm 2 since it terminates as soon as successive probing estimates χ_i and χ_{i+1} become numerically equal. Note also that the trace estimates $\hat{\chi}_0, \hat{\chi}_1, \ldots$, produced by Algorithm 2 can be further improved by applying Aitken's Δ^2 process *repeatedly*. In the next section we illustrate the effects of this idea.

4. NUMERICAL EXPERIMENTS

In this section we confirm the acceleration of probing trace estimators by Aitken's Δ^2 process on covariance matrices with a varying degree of feature correlation. Our experiments are conducted in a Matlab environment in 64-bit arithmetic, on a single core of a computing system equipped with a 2.3 GHz Quad-Core Intel Core i9 processor and 64 GB of system memory.

We compare four different methods: "a)" Algorithm 1, "b)" MC trace estimator with Rademacher vector variables, "c)" Algorithm 2, and "d)" a repeated application of Algorithm 2 to the sequence $\hat{\chi}_i$ (double Aitken). The MC trace estimator provides estimates of the form $\operatorname{tr}(\mathbf{A}) \approx \frac{1}{k} \sum_{j=1}^{j=k} \mathbf{z}_j^T \mathbf{A} \mathbf{z}_j$, where the entries of $\mathbf{z}_j \in \mathbb{R}^n$ are ± 1 with equal probability. Since the main computational cost of all four approaches listed above stems from the evaluation of MV products $\mathbf{A} \mathbf{z}_j$, we will consider a method more efficient than another when it requires fewer MV products with matrix \mathbf{A} to achieve the same accuracy. Moreover, the size of our test matrices will be set equal to n = 2,048.

Our first set of experiments considers the following class of model covariance matrices:

$$\mathbf{A}_{ij} = \begin{cases} 1 & \text{if } i == j\\ 1/|i-j|^{\theta} & \text{if } i \neq j \end{cases},$$
(2)

where $\theta \in \mathbb{N}$ controls the correlation of the feature space. In particular, higher values of θ imply less correlation among the variables and lead to stronger decay in the off-diagonal entries of the model covariance matrix. Figure 1 plots the relative error achieved by the schemes "a)"-"d)" as the number of sample vectors 2^i increases and $\theta = \{1, 2, 3\}$. A few remarks are following. First, the accuracy of the trace estimates χ_0, χ_1, \ldots , returned by the probing technique listed in Algorithm 1 improves as the value of 2^i increases (*solid* " \Box " line). The pair of integers listed on top of each entry denotes the value of 2^i required to compute the corresponding approximation (left integer) as well as the cumulative number $2^0 + 2^1 + \ldots 2^i$ of MV

⁴The additional work needed to compute $\hat{\chi}_0, \hat{\chi}_1, \dots, \hat{\chi}_{i-2}$ requires only the calculation of four differences, one multiplication, and one division between scalars.

products up to this point (right integer). Second, Hutchinson's MC trace estimator (*solid* " ∇ " *line*) provides a better estimate of $tr(\mathbf{A})$ for low values of $k_i = 2^i$, as expected for matrices \mathbf{A} which are approximately diagonally dominant. However, it converges slowly as k_i increases. The convergence rate of Algorithm 1 can be accelerated by applying Aitken's Δ^2 process to the sequence $\{\chi_i\}$, as discussed in Algorithm 2. This option is denoted as "Algorithm 2 (a)" (*dashed* " \bigcirc " *line*). In addition, Aitken's Δ^2 process can be also applied on the sequence $\{\hat{\chi}_i\}$, which is equivalent to double Aitken and denoted as "Algorithm 2 (b)" (*dashed* " \triangle " *line*). Algorithm 2 is the most efficient scheme, especially when the double-Aitken variant is exploited. For example, when $\theta = 3$, Aitken's Δ^2 process can provide up to five orders of magnitude improvement for as low as $k_i = 16$.



Fig. 1. Model covariance matrix (see (2)). Top, center, and bottom figures correspond to $\theta = 1$, $\theta = 2$ and $\theta = 3$, respectively.



Fig. 2. Matérn covariance kernel (see (3)).

Our second class of test matrices originates from the Matérn covariance kernel [29]:

$$\phi(\boldsymbol{x}) = \frac{(\sqrt{2\nu}\boldsymbol{x}/\ell)^{\nu}K_{\nu}(\sqrt{2\nu}\boldsymbol{x}/\ell)^{\nu}}{2^{\nu-1}\Gamma(\nu)},$$
(3)

where $\Gamma(.)$ is the Gamma function, $K_{\nu}(\cdot)$ is the modified Bessel function of the second kind of order ν , and ν is a positive scalar that controls the smoothness of the covariance kernel. The variable ℓ denotes the characteristic length scale. Figure 2 plots the same quantities as in Figure 1 for a Matérn covariance kernel discretized on a 1D grid with $\ell = 7$ and $\nu = 0.1$. Similarly to the results for the model covariance matrices, Algorithm 2 improves the probing trace estimator and can compete with the MC estimator once a sufficient number of samples is exploited.

5. CONCLUSION

This paper presented an algorithm to estimate the trace of symmetric matrices by applying Aitken's Δ^2 process to trace estimations produced using the probing technique. Numerical experiments performed on covariance matrix kernels of locally correlated features demonstrate competitive performance versus probing and Hutchinson's randomized trace estimator. As part of future work we plan to extend our work towards applying Aitken's Δ^2 process to compute the entire diagonal of a matrix function $f(\mathbf{A})$ where f(.) is analytic inside the spectrum of \mathbf{A} . One particular application is the computation of vertex centralities and top-N graph recommendation. In this setting, determining the top-N most influential nodes of a network corresponds to estimating the main diagonal of matrix functions, e.g., $e^{\mathbf{A}}$ and $(\mathbf{I} - \alpha \mathbf{A})^{-1}$, where \mathbf{A} denotes the adjacency matrix of the input undirected graph.

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